

The background is a stylized map with various place names and geographical features. The names include Sensutkus, Tittos, NONKUNSUP, KITKUNTIT, Mutlepsap, Loktostout, and Tutpau. There are also some circular markers and lines representing paths or boundaries.

Myriad Sagas

Draft Wireframe, 30/05/2017

Thyra has just returned home after leading a raiding expedition for the summer.

Sensütkus



You arrive in **Loktostout** on the 23rd day of Late Autumn.

1. OK

paüs Toopsup

KITKUNTIT
Soupsüt

MUTLEPSAP
paüs Tütpaum

Loktostout

Sensütkus



You arrive in **Loktostout** on the 23rd day of Late Autumn.

1. OK

Thyra Kernathep

You are **Thyra**, daughter of **Tvost**.

You are leading **your party** in **Loktostout**.

You are **Tvost's** heir.



Everything you know about the world can be seen in a sort of in-game Wikipedia. Anything mentioned in blue text can be looked-up.

There will probably be buttons for navigation, search, history, and bookmarks (not shown in this slide).

Most entries will include options for interacting with the world (not shown in this slide).



You arrive in **Loktostout** on the 23rd day of Late Autumn.

1. OK

Loktostout

Loktostout is cold and **heavily populated**.



Here, you will find:

- Your party
- Your father and his manor
- Servig Plough and his manor
- Keesa Hafloi and her manor
- 3 others

Moving the mouse over most UI elements will display a tooltip. Orange text has a tooltip, but cannot be clicked.



You arrive in **Loktostout** on the 23rd day of Late Autumn.

1. OK

Loktostout

Loktostout is cold and **moderately populated**.

Here, you will find:

- Your party
- Your father and his manor
- Servig Plough and his manor
- Keesa Hafloi and her manor
- 3 others

There are 5 households here

Moving the mouse over most UI elements will display a tooltip. Orange text has a tooltip, but cannot be clicked.



You arrive in **Loktostout** on the 23rd day of Late Autumn.

1. OK

Loktostout

Loktostout is cold and **heavily populated**.

Here, you will find:

- Your party
- Your father and his manor
- Servig Plough and his manor
- Keesa Hafloi and her manor
- 3 others

Auga Plume's hovel, Nifle Aard's hovel,
3 hovels, 1 ruin

Moving the mouse over most UI elements will display a tooltip. Orange text has a tooltip, but cannot be clicked.

Sensütkus



You arrive in **Loktostout** on the 23rd day of Late Autumn.

1. OK

List of things in Loktostout

- Your party
- Your father and his manor
- Servig Plough and his manor
- Keesa Haflui and her manor
- Auga Plume's hovel
- Nifle Aard's hovel
- 3 hovels
- 1 ruin

paüs Toopsup

MUTLEPSAP

paüs Tutpaum

Loktostout

Sensütkus



You arrive in [Loktostout](#) on the 23rd day of Late Autumn.

1. OK

List of things in Loktostout

- [Your party](#)
- [Your father and his manor](#)
- [Servig Plough and his manor](#)
- [Keesa Haflui and her manor](#)
- [Auga Plume's hovel](#)
- [Nifle Aard's hovel](#)
- [3 hovels](#)
- [1 ruin](#)

Click to hide and show the encyclopedia.

Sensütkus



You arrive in **Loktostout** on the 23rd day of Late Autumn.

1. OK



paüs Toopsup

KITKUNTIT
Soupsüt

MUTLEPSAP

paüs Tütpaum

Loktostout

Sensütkus



NONKUNSUP

paüs Toopsup

KITKUNTIT
Soupsüt

The player can now interact with the game world. The buttons in the top menu allow them to...

1. See their tasks/quests, and delegate them to subordinates
2. Decide where they're sleeping at night
3. View and change their food supply
4. Open the in-game encyclopedia
5. See all messages they want delivered, and deliver them or dispatch messengers
6. Send forces (e.g., armies) to different locations
7. Choose what they're doing with their time (e.g., work, socialising, prayer, study, etc.)
8. Continue acting according to their schedule, until interrupted or 1 month has passed